

CHAOS - WORLD EATERS

EIGHTBOUND

Blessings of Khorne Scouts 6"

EIGHTBOUND	M	T	SV	W	LD	OC	RW
	10"	6	3+	3	6+	1	5+
EIGHTBOUND CHAMPION	M	T	SV	W	LD	OC	RW
	10"	6	3+	3	6+	1	5+

125–250 PTS

Base 40mm



1KOMMANDO

2BEWEGUNG

3BESCHUSS

Brazen Fury

In your opponent's Shooting phase, when an enemy unit has shot, if a model in this unit was destroyed as a result of those attacks, this unit can make a surge move of up to D6". That surge move is a Brazen Fury move.

4ANGRIFF

5NAHKAMPF

Chainblades

R	A	WS	S	AP	D
Melee	5	3+	8	-2	2

VERWUNDET

2+ T1–4	3+ T5–7	4+ T8	5+ T9–15	6+ T16+
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Beacons of Rage (Aura)

While a friendly World Eaters unit is within 6" of this unit, each time a model in that unit makes a melee attack that targets a unit (excluding Monsters and Vehicles), add 1 to the Hit roll. If that attack targets a unit that is Below Half-strength, add 1 to the Wound roll as well.

VERTEIDIGUNG

IMMER / EINMALIG

GEGEN DIESE EINHEIT

Eightbound

W6 · RW 3+ · 5++ · 3 LP je Modell

WIRD VERWUNDET MIT

2+ S12+	3+ S7–11	4+ S6	5+ S4–5	6+ S1–3
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RETTUNGSWURF JE DS

DS 0 3+	DS –1 4+	DS –2 5+	DS –3 5++	DS –4 5++
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REGELN & KEYWORDS KURZ

Blessings of Khorne If your Army Faction is World Eaters, at the start of the battle round, you can make a Blessings of Khorne roll.

Scouts 6" This ability always takes the form Scouts X".

AUFSTELLUNG

2-5x Eightbound - Equipped with: Chainblades

1x Eightbound Champion - Equipped with: Chainblades

KEYWORDS Infantry, Chaos, Khorne, Daemon, Eightbound, Possessed · FRAKTION World Eaters